

# Deanna Dence

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## Objective

To use my technical skills and talent that is based in animation, illustration, and conceptual designs to contribute to a professional company.

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## Education

- 09/2006-04/2009      **Emily Carr University of Art and Design, Vancouver, BC, Canada**  
Bachelor of Media Arts, Animation Major
- 09/2003-04/2005      **Alberta College of Art and Design, Calgary, AB, Canada**  
Many courses in different art fields, focused on anatomy and design
- 06/2002                **Parkland Composite High School, Edson, AB, Canada**  
High School Diploma

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## Skills

- Great knowledge of Adobe Photoshop, Adobe Premiere, Adobe Flash, Microsoft Word and Excel
- Have knowledge of XSI: Softimage, Dreamweaver
- Have experience in using a SLR camera: F stop, shutter speed, light exposure, knowledge of what settings to use in what environments,
- Proficient in 3ds max 7, Adobe After Effects, Adobe InDesign
- Produced a short 4 minute grad film including these steps: research, design, concepts, scripting, storyboarding, leica reel, animation studies, layouts, animation, colouring, final rendering, editing, sound, advertising
- Great knowledge of basic and advanced animation principles: squash and stretch, timing and motion, anticipation, staging, follow through and overlapping action, straight ahead action and pose-to-pose action, slow in and out, exaggeration, secondary action, appeal

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## Work Experience

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### **The Hinton Voice, Hinton, AB (03/2010-09/2010)**

#### ***Photojournalist/Reporter***

- Worked office hours Monday-Friday, 8 hours a day, worked evenings and every third weekend to cover events
- Involved in the local community by interacting and interviewing local residents, gathered news material for the paper
- Wrote articles based on interviews and local news, shot video and photos of events for the website and paper, did some illustration projects for the paper
- Managed website by submitting news from paper, photo gallery, polls, advertisements and careers
- Sold subscriptions and helped customers at front desk, delivered papers to businesses every week
- Worked under pressure to meet weekly deadlines, proofread pages on deadline day

### **Sherrit Coal Valley Mine, Edson, AB (05/2008-08/2008)**

#### ***Plant Trainee (Heavy Machinery Operator)***

- Worked 4 day shifts, 12 hour days and nights. Performed operator duties as a heavy operator which involved a fast paced working environment and responsibilities for the machines in that area.
- Made sure that the equipment is working properly with routine checkups.
- When the plant goes down due to certain circumstances, I had to rush to the scene and solve the problem at hand.
- Worked together with the same crew every shift while gaining team work experience.

### **Luscar Coal Valley Mine, Edson, AB (summers of 2005-2007)**

#### ***Plant Trainee (Breaker Building Operator)***

- Worked 4 day shifts, 12 hours days and nights. Operated the breaker area that involved learning the equipment and the technical aspects of the area.
- Worked together with the same crew every shift while gaining team work experience.

### **Luscar Coal Valley Mine, Edson, AB (05/2004-08/2004)**

#### ***Lab Technician***

- Worked 4 day shifts, 12 hour days. Collected samples from the plant, tested the samples and phoned in numbers to the plant for quality of the coal.
- Experience with organization and time management.
- Experience with new changes.
- Able to listen to instructions and act them out.

### **Other Artistic Experiences**

- Edmonton Youth Orchestra: played the French horn, had to audition to the conductor (competitive), had to travel each Saturday (2 hours each way), worked with the orchestra, dealing with instructions and following them, practiced hard on my own time (responsibilities)
- Air Cadet honour band: had to audition to get in (very competitive), travelled across Canada and performed in each western province, dealt with a large workload, practiced everyday (responsibilities)
- Dancing: from ages 6-14 I performed and practiced in different types of dancing (ballet, lyrical, jazz, tap, contemporary), had to work in groups of people, team player

### **Personal Experiences**

- Draws every day, enjoys watching and studying the acts of movement
- An avid player of different types of video games.
- Absolutely loves character animation and character design.
- Creative with storytelling and enjoys to storyboard.
- Has a wide active imagination.
- Would love to work in the video game or animation industry.

### **References**

*References are available upon request.*

**Available for Relocation & Travel**